

Bedstone College Junior School Curriculum Plan | 2019-2020

<u>KS1</u>	<u>Autumn</u>	<u>Spring</u>	<u>Summer</u>
Art & Design	Painting Crafts	Sculptures American animal artist 'Cassius Marcellus Coolidge'	House design and structures Artist Keith Haring
Computing	Internet Safety - Research Skills - Word Processing Skills - Animal Database		Introduction to Programming Beebot Activities
Design & Technology	Castle Building - Designing Habitats - Recipes		Machines & Automation
Topic	People who help us	Our changing World - (Including climate change) Weather	Transport & Explorers
Music	Ourselves / Number / Animals / Weather	Machines/Seasons/Our school/Patterns	Story time /our bodies /Travel /Water
Physical Education	Throwing/ Catching/ basic invasion games Swimming Gymnastics / Multi skills	Throwing/ catching/ shooting/ targets/ distance and speed perception Swimming Games, dribbling, kicking, hitting/ SSG/ TGFU	Athletics- run, jump, throw Swimming Strike and field/ tennis/ cricket
Religious Education	Harvest / Bible stories The Creation	Friends / Gifts & Giving	Rules and Routines Ceremonies
Science	Seasonal Changes Plastic Pollution	Animals (including humans) Living things & habitats	Plants Everyday materials- Brilliant Builders

